Report by: 1409046  
Role: Level Design & Artist liaison

Game Version: Latest – with Menus  
Date Reported: 06/05/2016

QA Status: Passed

Severity: Minor

Priority: Low

Test Introduction:

The purpose of this test was to check that the win canvas displayed the latest time that the player had logged. To test this, I placed the ship in front of the portal at the end of the track and let the ship go through the portal.

Expected outcome:

I expected the ship to go through the portal and the latest score to be displayed on the win canvas.

Actual outcome:

When the ship went through the portal the win canvas displayed but the score that was displayed was the score that the player had achieved the previous attempt. Not the current attempt.

Screenshot of the bug:

N/A

Potential cause:

A potential cause for this bug could be that there is currently no difference between current score and ‘latest’ score.

Another cause for this may be that the score being displayed is the highest score, which happened to be the last attempt.

Suggested Fix:

To fix this bug there had to be a new variable to hold the most recent score, this had to be changed from being the same as the high score as both potential problems mentioned above had to sloved.